

# Penalty Rules

This page contains a subset of penalty-related rules from the 2005-2008 Ringette Canada Official Rules that are of interest to timekeepers and scorekeepers.

- 19.3 Penalties, in **increasing order of severity**, are as follows:
  - 19.3a Minor Penalty: two minutes
  - 19.3b Unsportsmanlike Conduct Penalty: two minutes, fully served.
  - 19.3c Misconduct Penalty: game ejection and a teammate serves an Unsportsmanlike Conduct penalty.
  - 19.3d Major Penalty: four minutes, fully served.
  - 19.3e Match Penalty: game ejection, suspension from the next game, and a teammate serves a Major penalty.
  - 19.3f Penalty Shot
- 19.5 Players must enter or leave the penalty bench by way of the ice surface. Penalized players may leave the penalty bench between periods, but must return to it prior to the start of the next period. Penalized players are not permitted to leave the penalty bench during a timeout.
- 19.6 Multiple Penalties
  - 19.6a All penalties assessed to a participant at the same stoppage in play shall be served consecutively, in decreasing order of severity, in the order in which the penalties occurred, and without interruption by penalties to teammates.
  - 19.6b If a penalized player is assessed additional penalties at a subsequent stoppage in play, the additional penalties shall be served immediately after the player's remaining penalties.
- 19.9a Excess Penalty Minutes. A player assessed a total of ten minutes of penalty time during a game, including overtime, shall be ejected from the game. The ejected player's remaining penalty time shall be served by a teammate.
- 20.1 A maximum of two players per team can serve penalties simultaneously. Additional penalized players must proceed to the penalty bench and remain there until their penalties are served.
- 20.2 When a team has two players serving penalties and additional penalized players in the penalty bench:
  - 20.2a the additional penalized players will serve their penalties only after a teammate's penalties have expired.
  - 20.2b the additional penalized players will serve their penalties in turn, in the order that their penalties were assessed.
  - 20.2c the players who have finished serving their penalties must remain in the penalty bench until play is stopped.
- 20.4 Cancellation of a Minor Penalty by a Goal. If the team scored against has more penalized players, including delayed penalties, than the team that scored, a Minor penalty may be cancelled or nullified. Fully served penalties are never cancelled or nullified by goals scored.
  - 20.4a If no penalties are being served, a delayed Minor penalty may be nullified.
    - 20.4a(1) If there is one delayed Minor penalty, then it is nullified.
    - 20.4a(2) If there is more than one delayed penalty, then the first delayed Minor penalty is nullified, with the following exceptions.
      - 20.4a(2)(a) If the first delayed penalty is a fully served penalty, then all subsequent penalties to that participant are assessed.

- 20.4a(2)(b) If the first two delayed penalties are fully served penalties to different participants, then no penalty is nullified.
- 20.4b If one Minor penalty is being served, then it is cancelled. Any delayed penalties would be assessed.
- 20.4c If two Minor penalties are being served, then the Minor penalty with the most time expired is cancelled. Any delayed penalties would be assessed.
- 20.4d If a Minor penalty and a fully served penalty are being served, then the Minor penalty is cancelled (*even if it has more time remaining*). Any delayed penalties would be assessed.
- 20.4e If only one fully served penalty is being served, and:
  - 20.4e(1) there is no delayed penalty, no penalty is cancelled.
  - 20.4e(2) the first delayed penalty is a Minor penalty, it is nullified.
  - 20.4e(3) the first delayed penalty is also a fully served penalty, no penalty is cancelled or nullified.
- 20.4f If two fully served penalties are being served, then no penalty is cancelled or nullified.